# The problem explored by Anton and Kaloyan

Given a triangle ABC and a point M in its plane, let  $M_a$ ,  $M_b$  and  $M_c$  be the reflections of M with respect to the angle bisectors at A, B, and C respectively. Then  $AM_a$ ,  $BM_b$  and  $CM_c$  are the isogonal conjugate lines of AM, BM and CMrespectively. They concur at a point N, called the **isogonal conjugate** of the point M.





### **Exploring partial cases**



# The problem attacked by Yanica Pehova

Using the obvious approach, one simply takes the distances from the point X to the vertices of the triangle and constructs a new triangle given three sides. This is what the construction looks like:



### The tricky approach

Using the "tricky" approach though, one constructs Pempeiu's triangle as part of the initial configuration of the triangle ABC and point X, rather than separately, on the side, as we did above:



The point X' is the image of the point X under rotation of  $60^{\circ}$  about one of the vertices of the triangle  $\triangle$ ABC.

The sides of the triangle BXX' have lengths equal to the lengths of AX, BX and CX.

# Hypotheses becoming theorems thanks to dynamic explorations

**Conjecture 1:** Let  $\Delta XCX'$  be Pompeiu's triangle for  $\Delta ABC$  and the point X. Then, the intersection point of the ray  $AX \rightarrow$  and the line BX' lies on the circumscribed circle of  $\Delta ABC$ .



I could easily verify this, once I let GeoGebra trace out the intersection point (M1). Thus, the circumscribed circle  $\triangle$ ABC was formed.

It is worth mentioning that apart from A, B, C and M1, the points X, M1, X' and C also lie on a circle.

# Hypotheses becoming theorems thanks to dynamic explorations

**Conjecture 2:** If in an analogous way we add the points of intersection, M2 and M3, of the rays  $BX \rightarrow$  and  $CX \rightarrow$  with the circumscribed circle of  $\Delta ABC$  then  $\Delta M1M2M3$  is similar to Pombeiu's triangle. (The triangle  $\Delta M1M2M3$  constructed in this way is called *circlecevian*)



To show the similarity of the triangles, it suffices to show that two of the angles of ΔM1M2M3 are equal to two of the angles of Pompeiu's triangle. With this, GeoGebra's job is done, since for the proof one cannot rely on any software.

# Hypotheses becoming theorems thanks to dynamic explorations



## The dynamic sketch in help!



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