

Geometrie 29/4/2020

Quadriche : modelli affini della quadriche non degeneri:

\emptyset , ellissoide, iperb. iperb., iperb. ell., parab. iperb., parab. ell.

$$\mathcal{Q} = \{x \in \mathbb{R}^3 : {}^t(x) \cdot A \cdot (x) = 0\} \quad A \in M_{4 \times 4} \text{ simm, } \underline{\det \neq 0.}$$

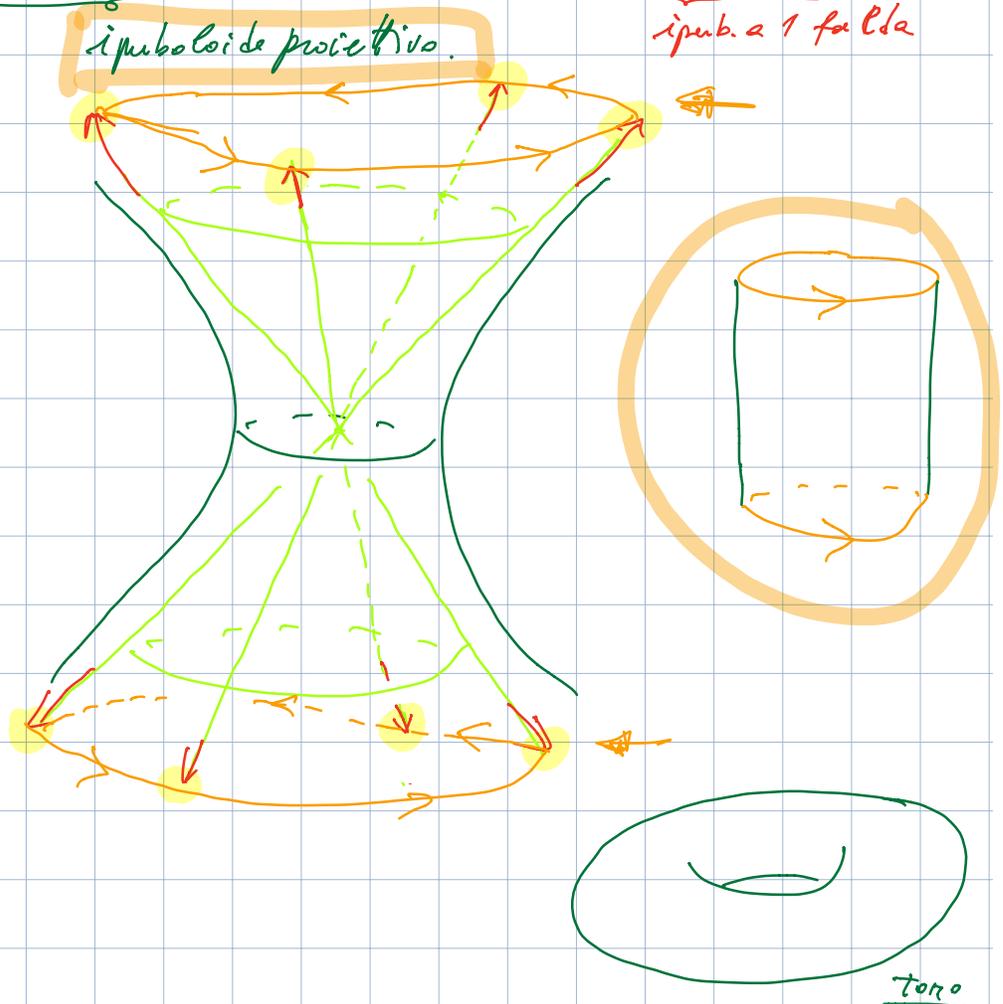
Quadriche proiettive con def: (in $\mathbb{P}^3(\mathbb{R}) = \mathbb{R}^3 \cup \mathbb{P}^2(\mathbb{R})$)

$$x^2 + y^2 + z^2 + w^2 = 0 \quad \emptyset$$

$$x^2 + y^2 + z^2 = w^2 \quad \subset \mathbb{R}^3 = \{w=1\} \quad \text{ellissoide proiettivo}$$

$$\underline{x^2 + y^2 = z^2 + w^2} \quad \cap \{w=1\} : \underline{x^2 + y^2 = z^2 + 1}$$

iperb. a 1 foglia



$$\mathcal{L} \mapsto \bar{\mathcal{L}} \quad \mathcal{L}_\infty = \bar{\mathcal{L}} \setminus \mathcal{L}$$

completamento parte a ∞

$$\emptyset \quad x^2 + y^2 + z^2 + 1 = 0 \quad \mapsto \quad x^2 + y^2 + z^2 + w^2 = 0 \quad \emptyset$$

ellipsoide $x^2 + y^2 + z^2 = 1 \quad \mapsto \quad x^2 + y^2 + z^2 = w^2 \quad \bar{\mathcal{L}} = \text{ellipsoide proiettivo}$
 $\mathcal{L}_\infty: x^2 + y^2 + z^2 = 0 \quad \emptyset$

ipub. 1 folde iperbolico

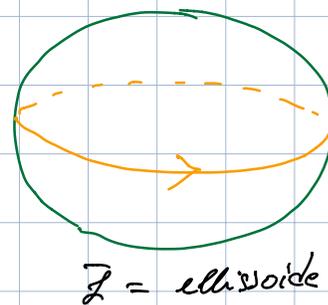
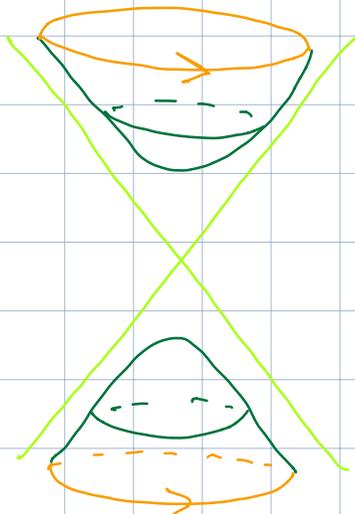
$$x^2 + y^2 = z^2 + 1 \quad \mapsto \quad x^2 + y^2 = z^2 + w^2$$

$\bar{\mathcal{L}}$ iperbolico proiettivo
 $\mathcal{L}_\infty: x^2 + y^2 = z^2$ unica conica non deg. (circonfenza)

ipub. 2 folde elliptico

$$x^2 + y^2 + 1 = z^2 \quad x^2 + y^2 + w^2 = z^2$$

$\bar{\mathcal{L}}$ ellissoide proiettivo
 $\mathcal{L}_\infty: x^2 + y^2 = z^2$ circonf.



$\bar{\mathcal{L}} = \text{ellissoide}$

parab. ellittico

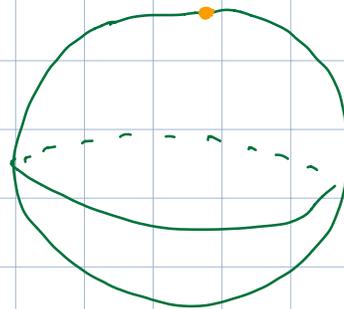
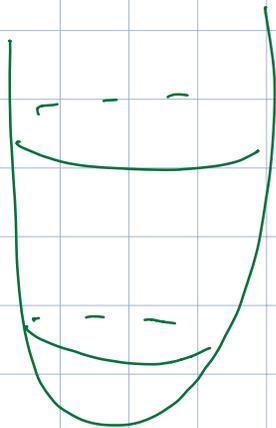
$$z = x^2 + y^2 \mapsto zW = x^2 + y^2$$

$$\begin{cases} z = u+v \\ w = u-v \end{cases} \quad \begin{cases} u^2 - v^2 = x^2 + y^2 \end{cases}$$

$$\bar{L}: x^2 + y^2 + v^2 = u^2$$

ellissoide positivo

$$L_\infty: x^2 + y^2 = 0 \quad 1 \text{ pto: } [0:0:1]$$



\bar{L} = ellissoide

parab. ipabolico

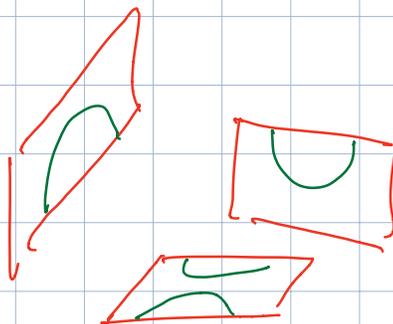
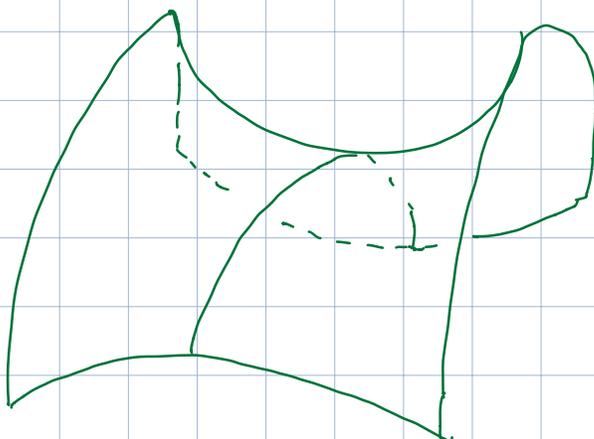
$$z = x^2 - y^2 \mapsto zW = x^2 - y^2$$

$$\begin{cases} z = u+v \\ w = u-v \end{cases} \quad \begin{cases} u^2 - v^2 = x^2 - y^2 \end{cases}$$

$$x^2 + v^2 = y^2 + u^2 \quad \text{ipaboloida positivo}$$

$$L_\infty: x^2 - y^2 = 0 \quad x = \pm y \text{ in } \mathbb{P}^2(\mathbb{R})$$

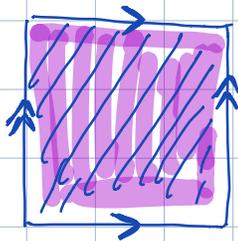
due rette che si intersecano
in un punto
(retta in $\mathbb{P}^2(\mathbb{R})$
= $\mathbb{P}^1(\mathbb{R})$ circant.)



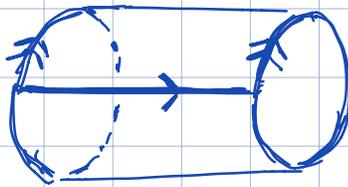
$z = x^2 - y^2$
 proiettando su $\mathbb{R}^2 \times \{0\}$ ho birezionale

$\Rightarrow \exists$ modo per appiattare  a \mathbb{R}^2 per ottenere 

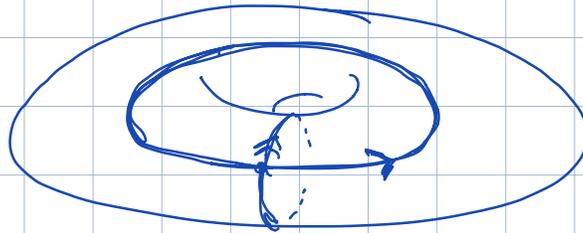
$\Rightarrow \exists \infty \subset$  il cui complement. $\tilde{\mathbb{R}}^2$

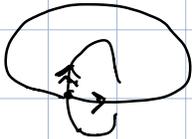


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toro  = quadrato \setminus bordo = \mathbb{R}^2 .

Classificazione affine delle pratiche non degeneri

Teo: se $L = \left\{ \begin{pmatrix} x \\ y \\ z \end{pmatrix} \in \mathbb{R}^3 : \begin{pmatrix} a \\ b \\ c \end{pmatrix} \cdot A \cdot \begin{pmatrix} x \\ y \\ z \end{pmatrix} = 0 \right\}$ A simm. $\det \neq 0$
 allora esiste $\varphi: \mathbb{R}^3 \rightarrow \mathbb{R}^3$, $\varphi \begin{pmatrix} x \\ y \\ z \end{pmatrix} = M \cdot \begin{pmatrix} x \\ y \\ z \end{pmatrix} + v$
 t.c. $\varphi(L)$ $\tilde{\mathbb{R}}^2$ una delle
 6 elencate sopra.

$\begin{pmatrix} x \\ y \\ z \end{pmatrix} \mapsto \underbrace{\begin{pmatrix} M & v \\ 0 & 1 \end{pmatrix}}_N \begin{pmatrix} x \\ y \\ z \end{pmatrix}$

Att: dato che $L: 3x^2 - 5y^2 + z^2 + 2xy - 7xz + 11yz$
 $+ 4x - 5y + 6z - \sqrt{3} = 0$

è un iperboloido iperbolico

significa: $\exists \varphi$ t.c. $\varphi(L): X^2 + Y^2 = Z^2 + 1$
 $\varphi = \text{trasf. affine}$

Dimo: $A = \begin{pmatrix} Q & t \\ t^t & c \end{pmatrix}$; azioni lecite:

- $A \rightsquigarrow {}^t N \cdot A \cdot N$ $N = \begin{pmatrix} M & v \\ 0 & 1 \end{pmatrix}$
 $Q \rightsquigarrow {}^t M \cdot Q \cdot M$
- $A \rightsquigarrow k \cdot A$
 $Q \rightsquigarrow k \cdot Q$

Oss 1: con tali operazioni i segni degli autovalori di Q e A
non cambiano oppure cambiano tutti insieme.

Oss 2: Q non può avere rango ≤ 1 ; altrimenti:

$$A \rightsquigarrow_{\text{trasformazione}} \begin{pmatrix} M & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} Q & t \\ t^t & c \end{pmatrix} \cdot \begin{pmatrix} M & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 0 & & & & \\ & 0 & & & \\ & & \lambda_3 & & \\ & & & \ddots & \\ & & & & \ddots \end{pmatrix}$$

det = 0
 C_I, C_{II} lin. dip.

Passi per ricondursi ai modelli:

• Con le spettrale $\rightarrow Q = \begin{pmatrix} a_1 & & \\ & a_2 & \\ & & a_3 \end{pmatrix}$

• Con riordinio e omotetie

$$Q \rightarrow \begin{pmatrix} \pm 1 & & \\ & \pm 1 & \\ & & 0/\pm 1 \end{pmatrix}$$

• Con riordinio e cambio segno di tutti

$$Q \rightarrow \begin{pmatrix} 1 & & \\ & 1 & \\ & & 1 \end{pmatrix} \begin{pmatrix} 1 & & \\ & 1 & \\ & & -1 \end{pmatrix} \begin{pmatrix} 1 & & \\ & 1 & \\ & & 0 \end{pmatrix} \begin{pmatrix} 1 & & \\ & -1 & \\ & & 0 \end{pmatrix}$$

1 2 3 4

• Con trasformazioni + dividere equaz. + omotetie

A: 1

$$\begin{pmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{pmatrix} \begin{pmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & -1 \end{pmatrix}$$

$x^2 + y^2 + z^2 + 1 = 0$ \emptyset $x^2 + y^2 + z^2 = 1$ ellipsoide

2

$$\begin{pmatrix} 1 & & & \\ & 1 & & \\ & & -1 & \\ & & & 1 \end{pmatrix} \begin{pmatrix} 1 & & & \\ & 1 & & \\ & & -1 & \\ & & & -1 \end{pmatrix}$$

$x^2 + y^2 = z^2 - 1$
ipub. 2 faldie $x^2 + y^2 = z^2 + 1$
ipub. 1 falda

3

$$\begin{pmatrix} 1 & & & 0 \\ & 1 & & 0 \\ & & 0 & -1/2 \\ 0 & 0 & -1/2 & 0 \end{pmatrix} \begin{pmatrix} 1 & & & 0 \\ & -1 & & 0 \\ & & 0 & -1/2 \\ & & -1/2 & 0 \end{pmatrix}$$

$z = x^2 + y^2$ parabol. ell. $z = x^2 - y^2$ parabol. ipub. \square

Data equazione $\leadsto A = \begin{pmatrix} Q & l \\ l & c \end{pmatrix}$: come decidere
 "che pratica è"

"Usare i d_1, d_2, d_3, d_4 per capire come sono
 i segni degli autovalori di Q e A "

ϕ : $(+++)+$ ellipside : $(+++)-$
 iparb. ell : $(++-)+$ iparb. iparb : $(++-)-$
 parab. ell : $(++0)$ parab. iparb : $(+-0)$
 $[A: +++-]$ $[A: +-+-]$

Δ
 $\det(A) \neq 0$

Come procedere se $d_2 \neq 0$:

$e d_4 \neq 0$

$d_2 > 0$; suppongo $Q: ++...$
 (altrimenti cambio segno)

$\begin{pmatrix} + & \\ & + \end{pmatrix} \det > 0$

$\begin{pmatrix} - & \\ & - \end{pmatrix} \det > 0$

$d_3 > 0$ $\begin{cases} d_4 > 0 & (+++)+ \phi \\ d_4 < 0 & (+++)- \text{ ellipside} \end{cases}$

$d_3 < 0$ $\begin{cases} d_4 > 0 & (++-)- \text{ iparb. } \begin{matrix} 1 \text{ fode} \\ 2 \text{ fode} \end{matrix} \\ d_4 < 0 & (++-)+ \text{ iparb. } \begin{matrix} 1 \text{ fode} \\ 2 \text{ fode} \end{matrix} \end{cases}$

$d_3 = 0 \rightarrow$ parab. ell.

$d_3 > 0$ $\begin{cases} d_4 > 0 & (+--)+ = (++)- \\ d_4 < 0 & (+--)- = (++)+ \end{cases}$

$d_3 < 0$ $\begin{cases} d_4 > 0 & (+-+)- = (++)- \\ d_4 < 0 & (+-+)+ = (++)+ \end{cases}$

$d_2 < 0$; suppongo $Q: +-...$

$d_3 = 0 \rightarrow$ parab. iparb.

A meno di riordinare le coordinate come di solito fare:

$$\begin{pmatrix} \boxed{a} & \boxed{c} & \vdots \\ \vdots & \vdots & \vdots \\ \vdots & \vdots & \vdots \end{pmatrix}$$



$$\begin{pmatrix} \boxed{a} & \boxed{c} & \vdots \\ \boxed{c} & \boxed{a} & \vdots \\ \vdots & \vdots & \vdots \end{pmatrix}$$



$$\begin{pmatrix} \vdots & \vdots & \boxed{a} \\ \vdots & \vdots & \boxed{c} \\ \vdots & \vdots & \vdots \end{pmatrix}$$



Se uno $\neq 0$... come sopra (d3 d4 ok).

Se tutti $= 0$ caso particolare

$$\det \begin{pmatrix} a & c \\ c & b \end{pmatrix} = 0 \quad ab = c^2 \Rightarrow a, b \geq 0 \quad c = \pm \sqrt{ab}$$

Se tutti i $d_2 = 0$:

$$Q = \begin{pmatrix} a & x\sqrt{ab} & y\sqrt{ac} \\ x\sqrt{ab} & b & z\sqrt{bc} \\ y\sqrt{ac} & z\sqrt{bc} & c \end{pmatrix}$$

$$x, y, z = \pm 1$$

$$a, b, c \geq 0$$

$$Q = 0 \Rightarrow \text{rank}(Q) \leq 1 \quad \underline{\text{No}}$$

$$x \cdot y \cdot z = 1 \Rightarrow z = x \cdot y \Rightarrow C_{II} = x \cdot \frac{\sqrt{b}}{\sqrt{a}} \cdot C_I$$

$$C_{III} = y \cdot \frac{\sqrt{c}}{\sqrt{a}} \cdot C_I$$

$$\Rightarrow \text{rank}(Q) \leq 1 \quad \underline{\text{No}}$$

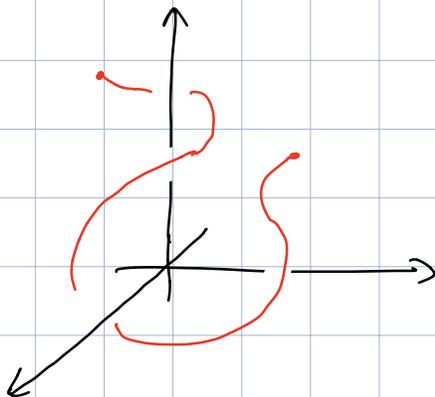
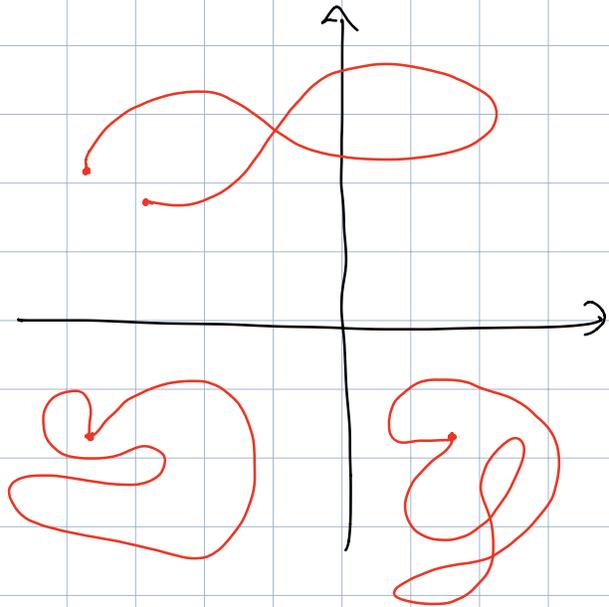
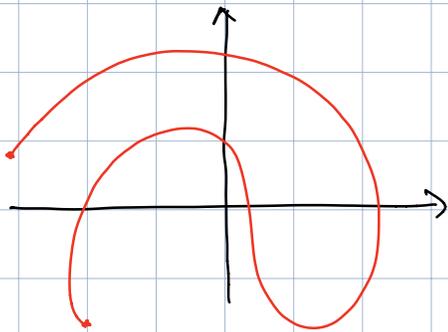
$$x \cdot y \cdot z = -1$$

$$\det(Q) = \det \begin{pmatrix} a & x\sqrt{ab} & y\sqrt{ac} \\ x\sqrt{ab} & b & z\sqrt{bc} \\ y\sqrt{ac} & z\sqrt{bc} & c \end{pmatrix} = \begin{matrix} abc & -abc \\ -abc & -abc \\ -abc & -abc \end{matrix} \\ = -4abc < 0.$$

$$d_1 > 0 \quad d_3 < 0 \Rightarrow (+ + -) \begin{cases} d_4 > 0 & (+ + -) - \\ d_4 < 0 & (+ + -) + \end{cases}$$

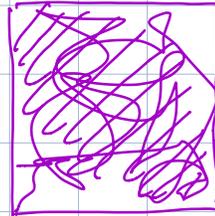


Curve nel piano e nello spazio

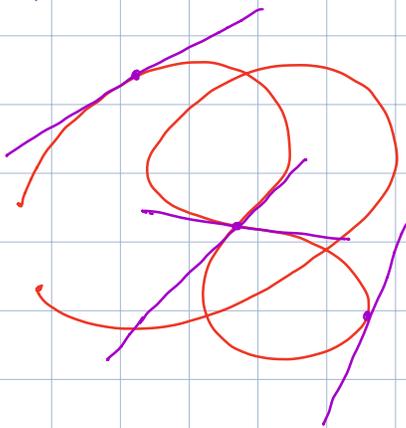


Def: chiamo curve parametrizzate in \mathbb{R}^m una funzione $\alpha: [a, b] \rightarrow \mathbb{R}^m$; chiamo supporto di α la sua immagine. (α almeno continue)

Oss: chiedendo solo continue possiamo eccetto fatti anti-intuitivi: es: esiste $\alpha: [0, 1] \rightarrow [0, 1] \times [0, 1]$
continuous surjective



Supporremo sempre α almeno C^1 (componenti derivabili con derivate finite cont.)



Azi per garantire che esiste sempre una retta tangente si richiede $\alpha'(t) \neq 0 \forall t$.
 α regolare

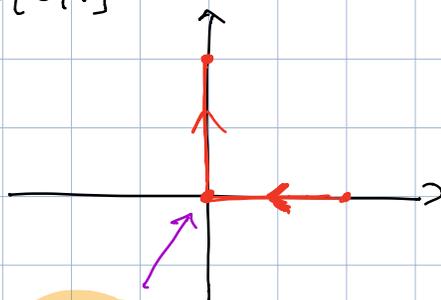
Non basta $\exists \alpha'$ per avere tangente:

$$Es(1) : \alpha(t) = \begin{cases} (t^2, 0) & t \in [-1, 0] \\ (0, t^2) & t \in [0, 1] \end{cases}$$

$$\alpha: [-1, 1] \rightarrow \mathbb{R}^2$$

$$\alpha'(t) = \begin{cases} (2t, 0) & t \in [-1, 0] \\ (0, 2t) & t \in [0, 1] \end{cases}$$

$$\alpha'(0) = (0, 0)$$

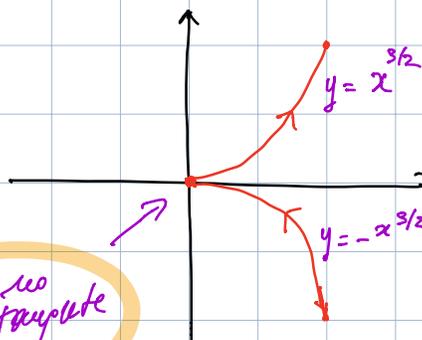


no tangente

$$Es(2) : \alpha(t) = (t^2, t^3) \\ t \in [-1, 1]$$

$$\alpha \in C^\infty$$

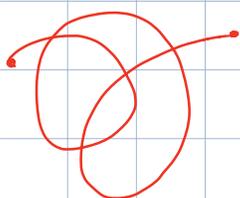
$$\alpha'(0) = (0, 0)$$



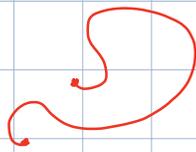
no tangente

$\alpha: [a, b] \rightarrow \mathbb{R}^m$ Curva continua $\tilde{\gamma}$ de H_0

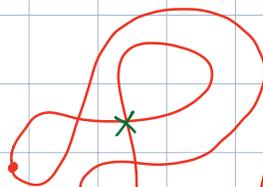
- semplice se $\tilde{\gamma}$ è iniettiva
- chiusa se $\alpha(b) = \alpha(a)$
- semplice e chiusa se $\alpha(b) = \alpha(a)$ ed $\tilde{\gamma}$ iniettiva in $[a, b)$



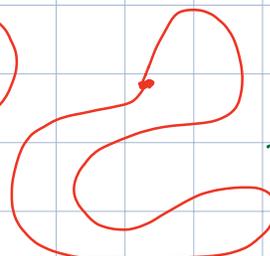
No semplice
No chiusa



semplice
No chiusa



No semplice
chiusa



semplice
e chiusa

Curiosità: visto che α continua può essere brutta.

Fatto: (Jordan-Schönflies)

Se α è una curva semplice e chiusa continua allora $\text{Int}(\alpha)$ separa \mathbb{R}^2 in due regioni, di cui una è il bordo:

una limitata
e una no

