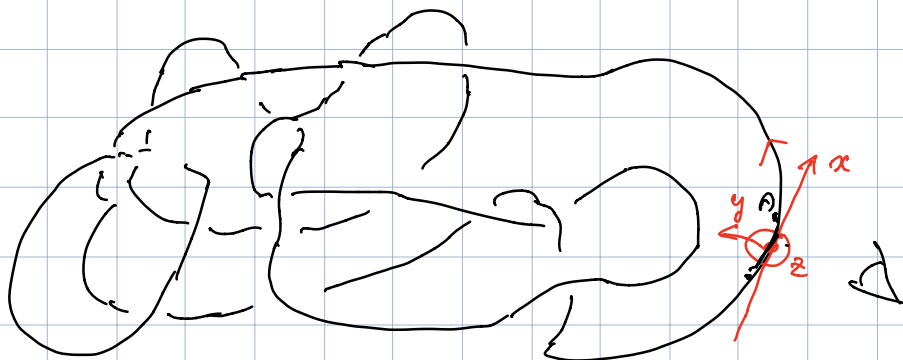


links in \mathbb{R}^3/S^1 \longleftrightarrow diagrams R_I, R_{II}, R_{III}
 isotopy

Prop: every diagram is trivialized by crossing switches.

Pf: trivial: isotopic to $\bigcirc \dots \bigcirc$
 links: easy if true for knots.


Knots:



switch so the first time I visit a crossing I do from above



To distinguish knots/links:
 invariant $\{ \text{diagrams} \} \longrightarrow ?$
 unchanged under R_I, R_{II}, R_{III}

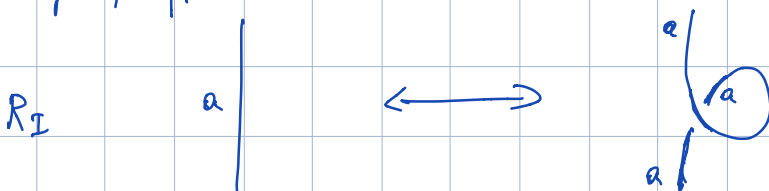
Def: given letters a, b, c a 3-coloring of a diagram D is a coloring in a, b, c of the strands of D s.t. at every crossing  the colors should be all the same or all different.

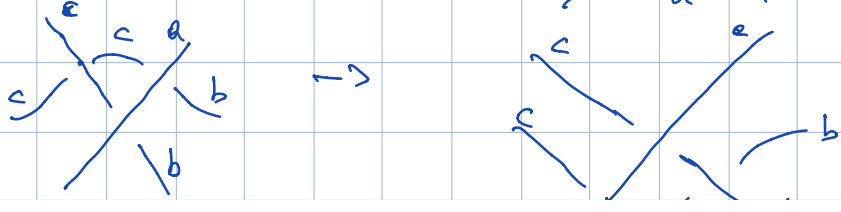
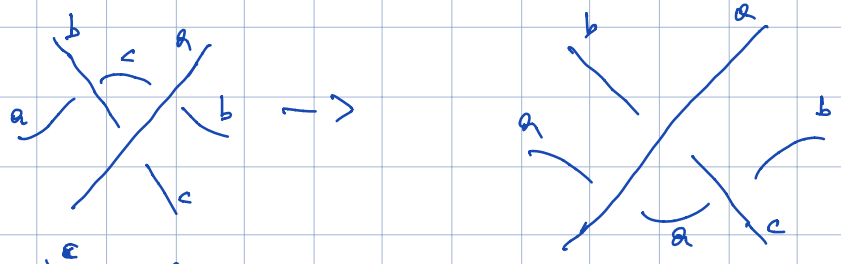
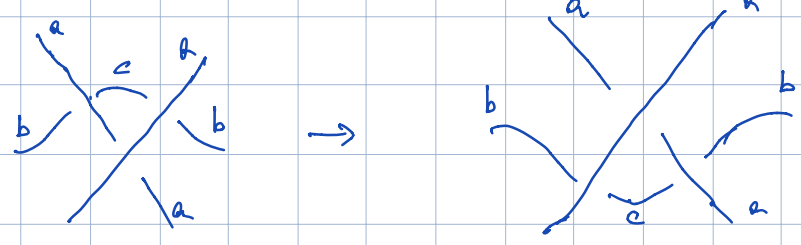
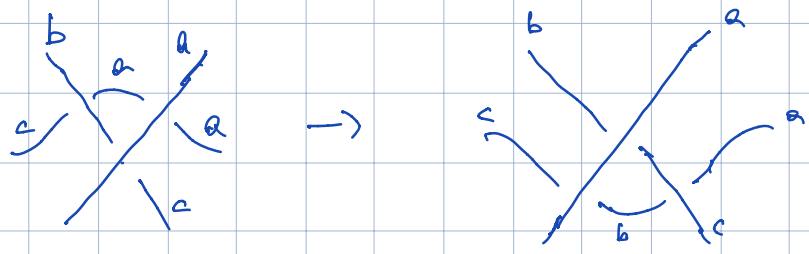
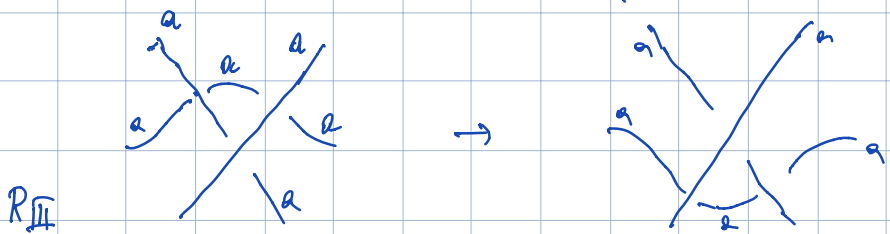
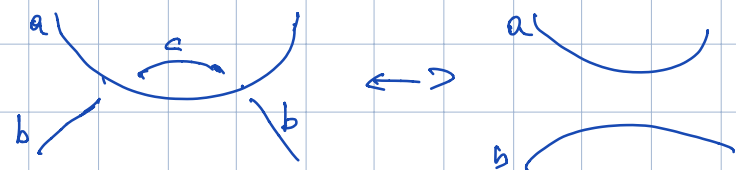
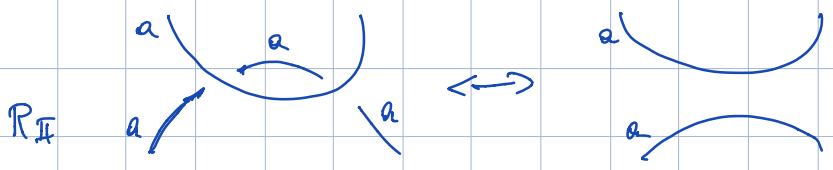
Def: $c_3(D) = \# \{ \text{3-colorings} \} / \mathcal{G}_3$

$$c_3 \left(\text{circle with label } a \right) = 1 \quad c_3 \left(\begin{array}{c} \text{two crossings with labels } a, b, c \\ \text{= 2} \end{array} \right)$$

Thm: c_3 is invariant under R_x .

Pf: I exhibit a natural bijection between $\{ \text{3-colorings} \}$ before/after move.







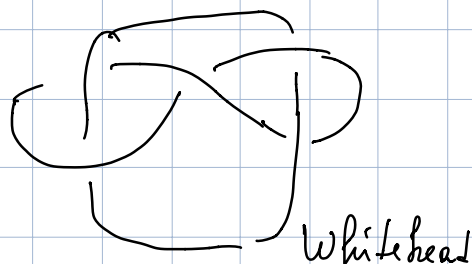
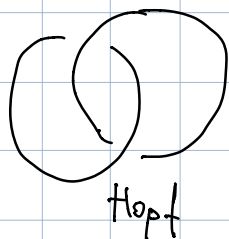
Rem: C_2 cannot show chirality. (Exercise)

$$C_2 \left(\begin{array}{c} \text{Diagram 1} \\ \text{Diagram 2} \end{array} \right) = 1$$

Diagram 1: A knot with a loop labeled 'a' at the top and another loop labeled 'a' on the left side.

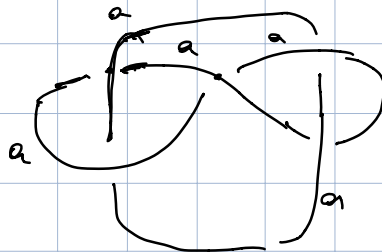
Diagram 2: A knot with a loop labeled 'a' at the top, a loop labeled 'a' on the left side, and a loop labeled 'b' on the right side. A red arrow points to the top loop 'a', and the word 'NO' is written in red below it.

Fact:

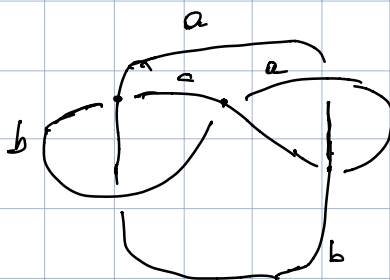


C_3 shows they are non-trivial
(easy for Hopf; also easy Hopf \neq Whitehead)

$$C_3(\bigcirc \bigcirc) = 2$$

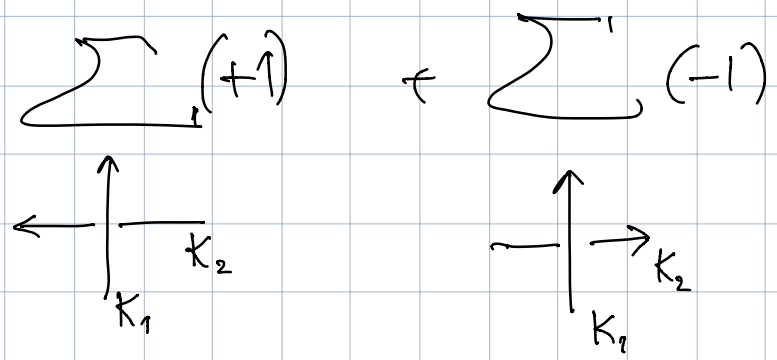


$$C_3 \left(\begin{array}{c} \text{Diagram 1} \\ \text{Diagram 2} \end{array} \right) = 1$$

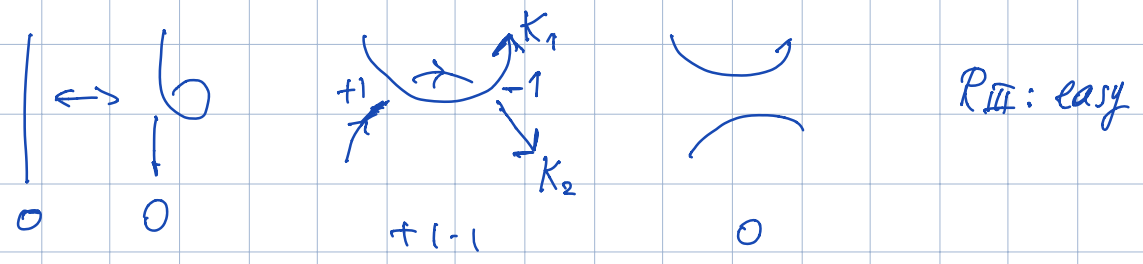


$$C_3 = 1$$

Def: if \vec{K}_1, \vec{K}_2 are oriented knots, $K_1 \cap K_2 = \emptyset$
 their linking number is



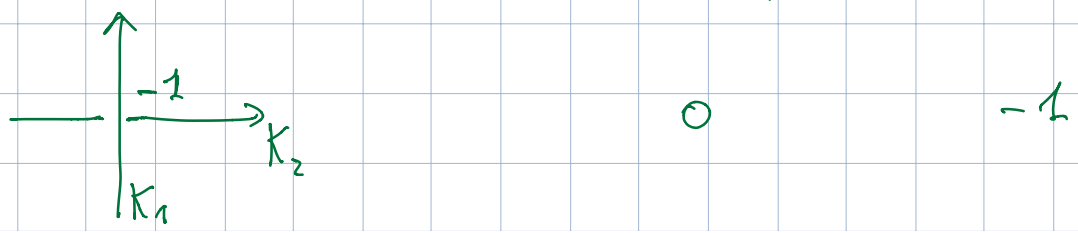
Fact: invariant under R_x :

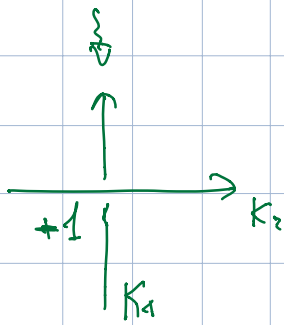


Prop: $lk(\vec{K}_2, \vec{K}_1) = lk(\vec{K}_1, \vec{K}_2)$

Proof: enough to show that

$lk(\vec{K}_2, \vec{K}_1) - lk(\vec{K}_1, \vec{K}_2)$
 unchanged by crossing switches.





+1

0

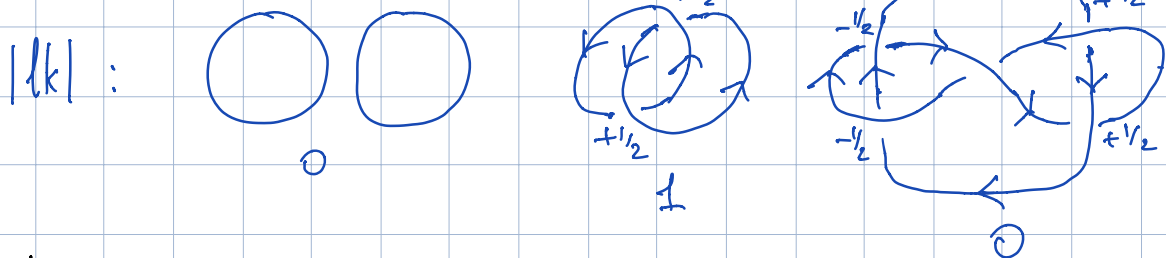
□

Consequence: $lk(k_1, k_2) = \sum (+1) + \sum (-1)$

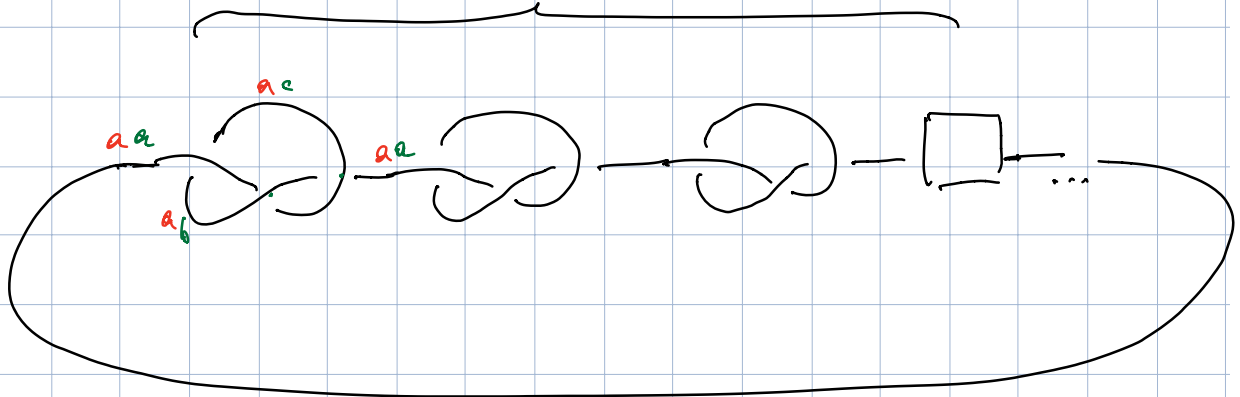


Rem: $lk(\vec{k}_1, -\vec{k}_2) = -lk(\vec{k}_1, \vec{k}_2)$

⇒ $|lk(k_1, k_2)|$ well-def for nonoriented

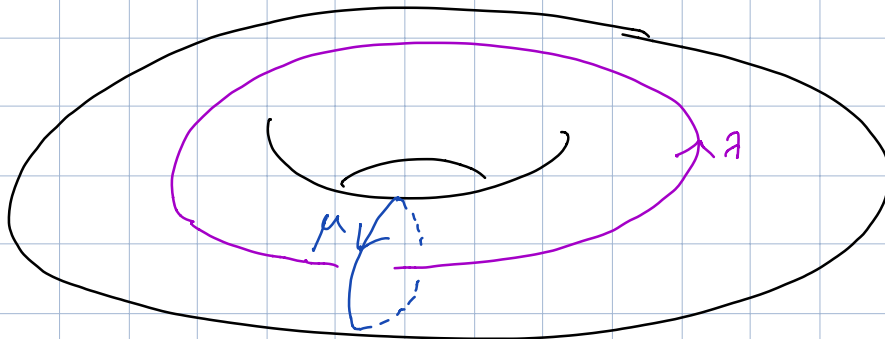


Fact: $\exists \infty$ many isotopy classes of knots:



$c_2(\mathcal{T})$ increases with n

Torus knots : $\mathcal{T} \subset \mathbb{S}^3$ trivially embedded
solid torus.

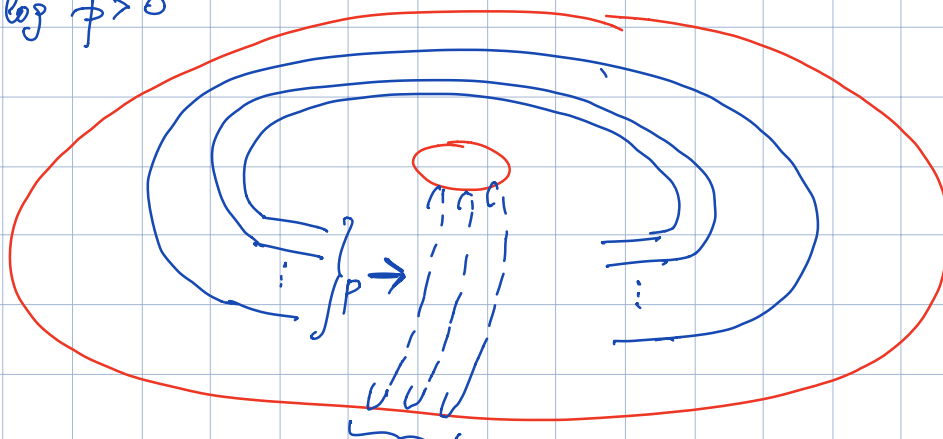


A = core with some orientation μ = meridian wrapping positively
around A

A also denotes a parallel copy pushed on $\partial\mathcal{T}$

$p, q \in \mathbb{Z}$ coprime : $K_{p,q}$ = curve on $\partial\mathcal{T}$
homologous to $\pm(p \cdot A + q \cdot \mu)$
(not oriented)

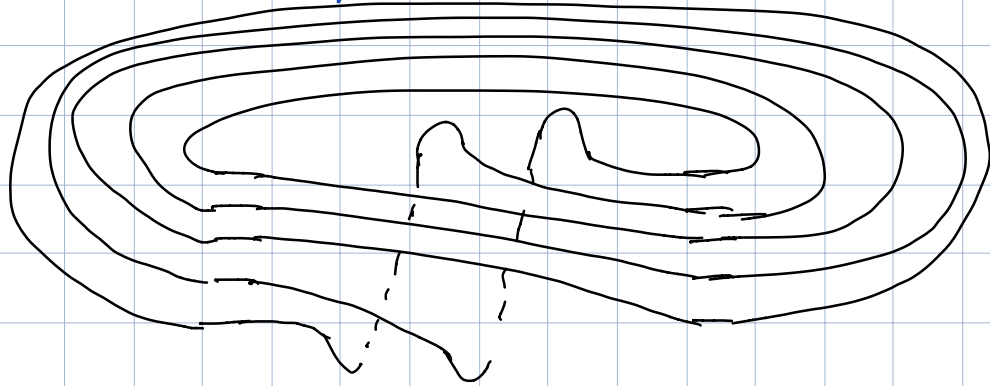
wlog $p > 0$



9

join these bendings right for $g > 0$, left for $g < 0$

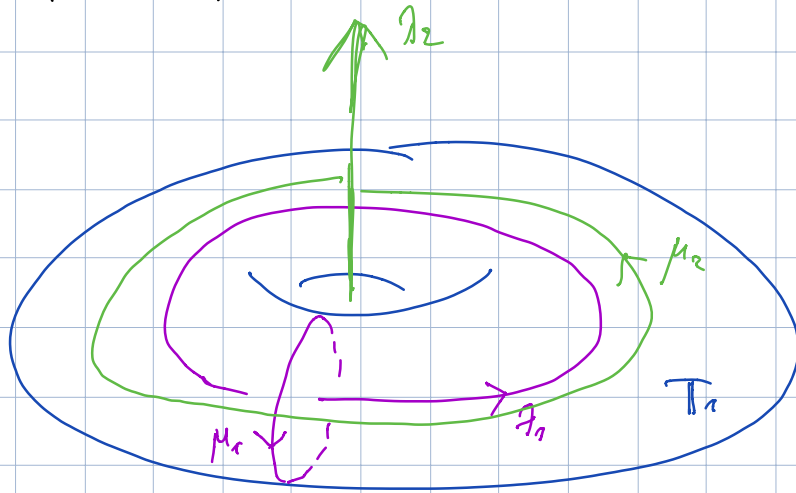
$K_{5,2}$



For $\text{GCD}(p, g) = k > 0$ this gives k parallel copies of knot $K_{p/k, g/k}$

Prop: $K_{g,p}$ isotopic to $K_{p,g}$.

Pf:



$$\mathbb{S}^3 \setminus T_1 = T_2$$

$$g_2 = \mu_1 \text{ (pushed out of } \mathbb{S}^3)$$

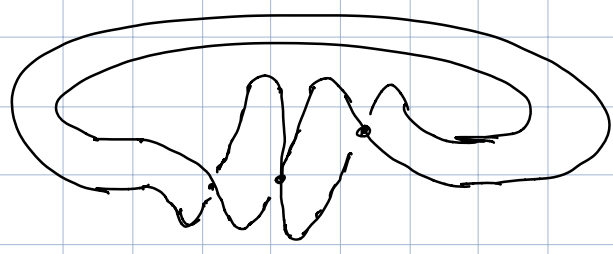
$$\mu_2 = g_1 \text{ (")}$$

But T_2 and T_1 are isotopic.

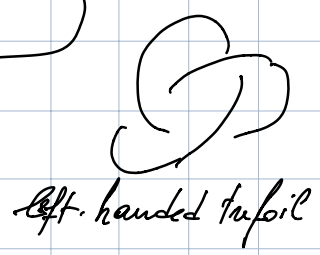
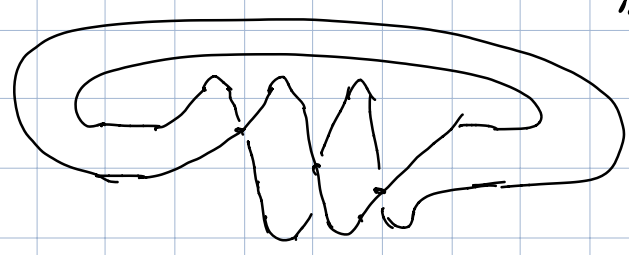
Rem: $K_{p,-q} = \text{mirror of } (K_{p,q})$



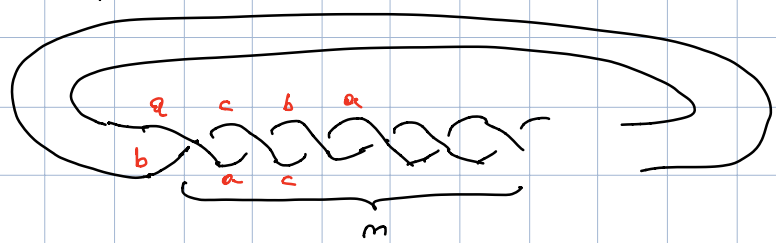
$K_{3,2} = K_{2,3}$



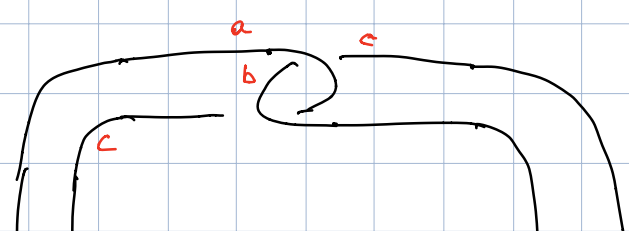
$K_{3,-2} = K_{2,-3}$

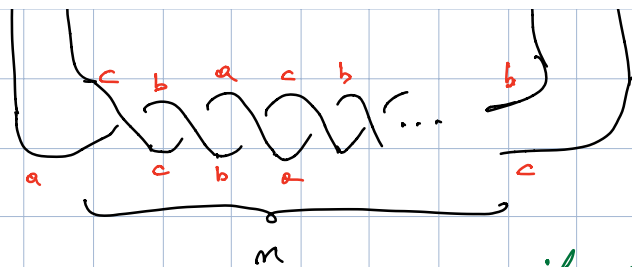


Computation of $c_3(K_{2,m})$ $m \in \mathbb{Z}$

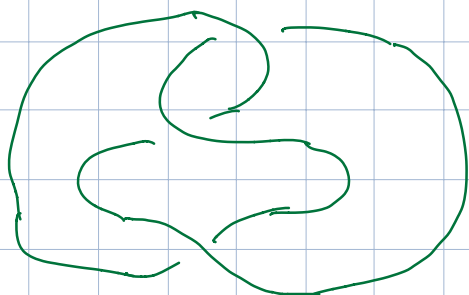


$\Rightarrow c_3(K_{2,m}) = \begin{cases} 2 & \text{if } m \equiv 0 \pmod{3} \\ 1 & \text{otherwise} \end{cases}$

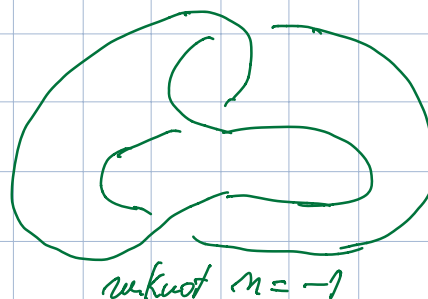




$$c_3(\uparrow) = \begin{cases} 2 & \text{if } m \equiv 1 \pmod{2} \\ 1 & \text{otherwise} \end{cases}$$



trefoil
 $m=1$



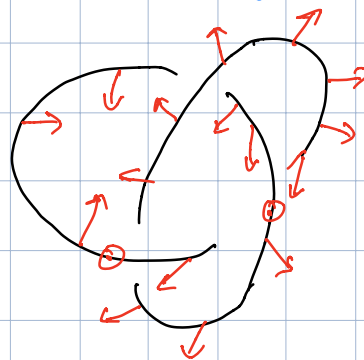
unknot $m=-1$



Framed knots and links (Smooth viewpoint)

A framing on a knot K is any of the following objects up to appropriate notion of isotopy:

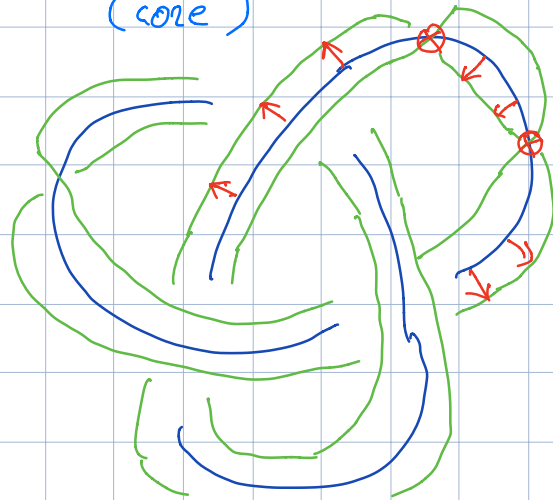
- nowhere-zero nowhere tangent vector field along K
- nowhere-zero normal vector field along K
- triple of vectors t, n, b along K



with $t = \text{tangent}$, $n = \text{normal}$, $b = t \wedge n$

- Trivialization of normal bundle to K .

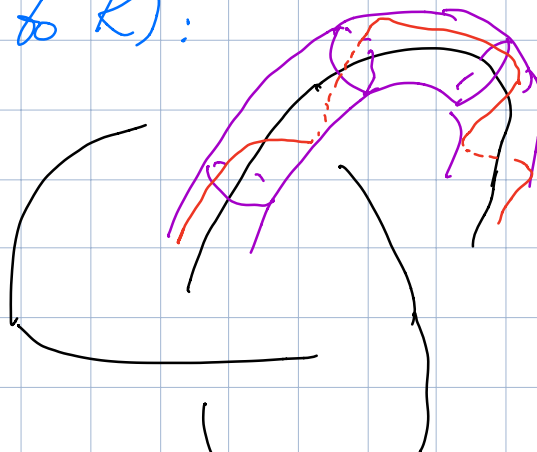
- embedding of a cylinder $S^1 \times [-1, 1]$ in S^3
s.t. $K = S^1 \times \{0\}$ (core)



- embedding of cylinder $S^1 \times [0, 1]$ in S^3
so that $K = S^1 \times \{0\}$.

$(U(K) = \text{regular neighbourhood of } K$
 $= \text{solid torus with core } K$)
Always

- choose a longitude on $\partial U(K)$
(curve parallel to K):



• parametrization $D^2 \times S^1 \longrightarrow U(K)$

Prop: the set of framings on K is in a natural way an affine space over \mathbb{Z} .

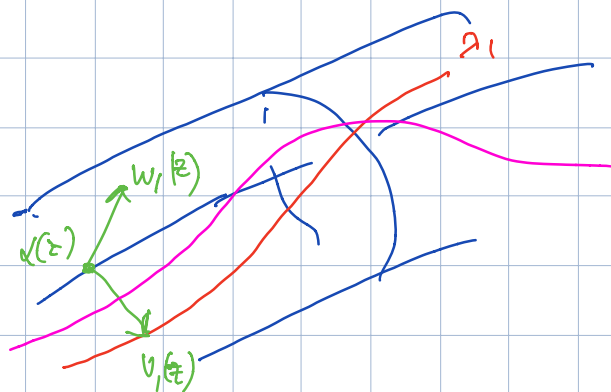
Proof: use longitude viewpoint, γ_1, γ_2 longitudes on $\partial U(K)$
 Choose parametrization of K , $\alpha: S^1 \rightarrow K$
 (includes orientation)

γ_1 gives basis of normal bundle v_1, w_1 s.t.

trivialization of $\partial U(K)$ as

$$S^1 \times \mathbb{R} \cong \mathbb{R}^2 \xrightarrow{\cong} \mathbb{R}^2 \xrightarrow{\cong} \mathbb{R}^2$$

$$\text{s.t. } \gamma_1 = \text{image of } \alpha(z) + v_1(z)$$

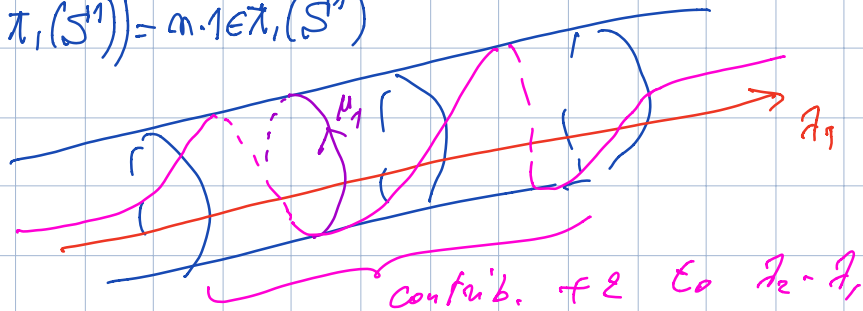


$$\gamma_2(z) = \alpha(z) + \cos(\theta(z)) \cdot v_1(z) + \sin(\theta(z)) \cdot w_1(z)$$

$$\text{def: } \gamma_2 - \gamma_1 = \text{deg} \left(S^1 \ni z \mapsto e^{i\theta(z)} \in S^1 \right)$$

$$\text{deg}(f: S^1 \rightarrow S^1) = n$$

$$\int_{\mathbb{R}^2} f_* (1 \in \pi_1(S^1)) = n \cdot 1 \in \pi_1(S^1)$$



Facts: indep. of orientation

changing α to $\tilde{\alpha}(z) = \alpha(\bar{z})$ opposite orientation gives

$$\gamma_2 - \gamma_1 = \text{deg} \left(S^1 \ni z \mapsto e^{-i\theta(z)} \in S^1 \right)$$

same as before.

- well-def / invariance of γ_1, γ_2

- knowing γ_1 and $\gamma_2 - \gamma_1$ determines γ_2 / invariance because curves on $\partial U(T)$ are determined by their homology class.

Fact: there is a natural 0-framing

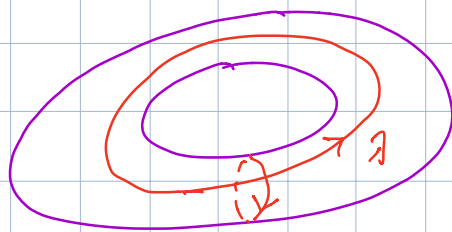
so $\{\text{framings on } K\} = \mathbb{Z}$ naturally.

$U(K)$ = rep. neighborhood of K

$E(K) = \mathbb{S}^3 \setminus U(K)$ (K unknot, $E(K)$ = solid torus)

$$\mathbb{S}^3 = U \cup E \quad U \cap E = T$$

M-V:



$$\begin{array}{ccccccc} H_2(\mathbb{S}^3) & \rightarrow & H_1(T) & \rightarrow & H_1(U) \oplus H_1(E) & \rightarrow & H_1(\mathbb{S}^3) \\ \parallel & & \parallel & & \parallel & & \parallel \\ 0 & & \mathbb{Z}_2 \oplus \mathbb{Z}_\mu & & \mathbb{Z}_2 & & 0 \end{array}$$

$$\Rightarrow H_1(E) = \mathbb{Z}_\mu$$

$$j: T \rightarrow E \quad j_* (\alpha) = m \cdot \mu$$

$$\Rightarrow \alpha_0 = \alpha - m \cdot \mu$$

$$j_* (\alpha_0) = 0$$

Basepoint α_0 for $\{\text{framings}\} = \{\text{longitudes}\}$ on K
 $=$ unique longitude that is 0 in $H_1(E(K))$.